

May 2024 — Monthly Planetary Planner

By Drew Lawrence

Rating*

Gold —	Highly favorable days for success in all endeavors
Silver —	Very favorable days for success in all endeavors
Bronze —	Average days for success in all endeavors (also good in general)
Gray —	Problematic days for success — should be avoided for important work

May 2024 **Calculated for GMT +1 (France, Germany, etc)** **Dalight Savings Time**

<u>Date</u>	<u>Weekday</u>	<u>Rating</u>
1	Wednesday	Bronze
2	Thursday	Bronze to Gray (11.02) Moon in Aquarius with Saturn
3	Friday	Gray
4	Saturday	Gray to Double Gray (13.08) Moon in Pisces with Rahu and Mars
5	Sunday	Double Gray
6	Monday	Double Gray to Gold (14.12) Moon in Aries with Venus
7	Tuesday	Gold
8	Wednesday	Gold to Silver-Gold (15.36) Moon exalted in Taurus with Jupiter (New Moon)
9	Thursday	Silver-Gold
10	Friday	Silver-Gold to Bronze (18.55) Moon in Gemini
11	Saturday	Bronze
12	Sunday	Bronze
13	Monday	Bronze to Silver (01.35) Moon in Cancer
14	Tuesday	Silver
15	Wednesday	Silver to Bronze (11.55) Moon in Leo
16	Thursday	Bronze
17	Friday	Bronze
18	Saturday	Bronze to Gray (00.34) Moon in Virgo with Ketu
19	Sunday	Gray
20	Monday	Gray to Bronze (13.04) Moon in Libra
21	Tuesday	Bronze
22	Wednesday	Bronze to Gray (23.25) Moon in Scorpio
23	Thursday	Gray (Full Moon)

24	Friday	Gray
25	Saturday	Gray to Bronze (07.06) Moon in Sagittarius
26	Sunday	Gray
27	Monday	Bronze (12.35) Moon in Capricorn
28	Tuesday	Bronze
29	Wednesday	Bronze to Gray (16.36) Moon in Aquarius with Saturn
30	Thursday	Gray
31	Friday	Gray to Double Gray (19.40) Moon in Pisces with Rahu and Mars

* NOTE: These ratings do not reflect your personal birth chart. They are the general indications of each day and are to be used when planning important work, business, purchases and travel. *Really important events*, such as marriage, surgeries, buying or building a home or office, moving into a home or office, buying a car, starting a business, conception of a child, etc., must be carefully calculated by a competent Vedic Astrologer.